

Leinster Club Under 16 Summer Sevens Finals

Saturday 31st August 2019



COLT GAA CLUB, RAHEEN, PORTLAOISE, CO.LAOIS

Below is the extended information for the day and general rules for the games themselves. If you have any questions between now and the day, please do not hesitate to contact me and I will help in any way I can.

COORDINATOR

Co-ordinator for this event is the Leinster Participation and Growth Coordinator

Sabrina Larkin – 086 7961859 / sabrina.larkin@camogie.ie



ESTIMATED TIMETABLE -

More in depth timings will be issued with fixtures on the Monday prior to the blitzes.

10.30am onwards Registration – takes place at main dressing room area.

11am Games commence

2.30pm Cup and Shield Final

❖ **GENERAL RULES 2019**

- Games will be 10mins a side in duration if in a group of 4 and 15mins a side if in group of 3.
- It is important that all games start on time as scheduled to ensure the running off of the blitz and that each team is given an equal and fair experience. Fixtures have been composed to keep this in mind.
- All panels shall comprise of a **maximum of 12 players**. While Clubs may choose to bring less than this number, under no circumstances should your panel exceed this number.
- The 12 players on your squad must be submitted on the morning of the event when registering your team – see below under “team sheets”
- The only players who are ineligible are those already on their county squads at u14/15/16/Minor/Adult.
- Games will be played on a 7 a side basis with an interval of 5 minute (Water Break)
- Games will be played under full rules of Camogie.
- A size 4 sliotar will be used in all matches
- 2 points for a win, 1 point for a draw, 0 points for a loss. Teams with the highest points will be group winners and team with second highest points will finish second
- Games will be played on a modified Gaelic games pitch where the pitch will be shortened and games will be played between the two 21 yard lines using small goals/ slalom poles – dependant on the host clubs availability.

- A referee and pitch co-ordinator will be appointed at each pitch. Teams must take the pitch when asked to do so by the co-ordinator in charge. All teams must adhere to guidelines set out by their referee or pitch coordinator. Failure to comply with this may result in disqualification.
- Referees are required to submit the score and any notable incidents of each game to the organising official at each venue directly after each match.
- Any disputes shall be brought to the main coordinator in charge and any decision taken by the coordinator is final. Any incidents of a disciplinary nature will be forwarded to Leinster Council.
- Clubs are advised, referees will be provided on the day but clubs should provide a minimum of one umpire for the day where possible. Fixtures have been completed with jersey clashes considered and avoided where possible. If there is a clash, a coin will be tossed to decide which team will wear bibs or turn jerseys inside out.
- **Each club is responsible for the behaviour of their mentors, players and supporters – this blitz is aimed predominately for fun and participation of the players – so let's keep it positive!**

❖ SUBSTITUTIONS

Each squad can be made up of a maximum of 12 players. Games are played on a 7-a-side basis.

1. Substitutions will be made on a roll on and roll off basis.
2. Teams may use unlimited substitutions throughout the tournament.
3. A Substitution slip is not required.
4. Players being substituted must leave the field before the replacement is permitted to enter the field of play.

❖ TEAM SHEETS

A list of the members of the squad, number jersey they will be wearing and their dates of birth must be submitted at registration on the day. A team sheet should be prepared and supplied to the Venue Coordinator at registration as per current camogie rules. Players are to wear the same number throughout the tournament.

❖ SEPARATING TEAMS LEVEL ON POINTS

Two teams level: Should two teams finish level on points, the winner of the original game between those two teams will progress. If the above game ended in a draw, the team who scored the most goals throughout the tournament shall progress. If teams still cannot be separated qualification will be decided by each team taking five 45m frees (To be taken by different players). Frees to be taken for points, with no goalkeeper/defenders facing the free taker. The team with the most points scored, following five frees per team, will be deemed to have won the game.

If still level after five frees per team then 'sudden death frees' are to be taken until one team has scored a point and the other misses. (Teams may use players who have already taken one of the previous 5 frees but only once in sudden death). Frees shall be taken at a central point, identified by the referee, between the two goals posts, but the necessary distance from the goal line as per above. The distance of the frees (45m) may be shortened at the referees discretion.

More than 2 teams level : Frees to be taken for points, with no goalkeeper/defenders facing the free takers. The team with the most points scored, following five frees per team, will be deemed to have won the game. If still level after five frees per team then 'sudden death frees' are to be taken until one team has scored a point and the other misses. (Teams may use players who have already taken one of the previous 5 frees but only once in sudden death). Frees shall be taken at a central point, identified by the referee, between the two goals posts, but the necessary distance from the goal line as per above. The distance of the frees (45m) may be shortened at the referees discretion.

Draw in Semi Final / Final on August Final Day: In the event of a draw in a semi final, 8 minutes extra time (2 x 4 mins) will be played. In the event of a draw following extra time, extra time will resume with the first team to record a score deemed the winner 'Golden Score'.

❖ **CATERING**

It is recommended that teams and players bring their own lunches/food with them.

Participating teams are encouraged to supply any nutritional requirements during the day for their own players. There will be a meeting room/kitchenette for making tea/coffee if wished

- ❖ **CHANGING FACILITIES** Clubs may be asked to share dressing rooms at this event, dependent on number of rooms available at the time. While every effort will be made to ensure the safety of all belongings, Clubs are encouraged to ensure that all playing gear and any valuables are safeguarded appropriately and no valuables should be left in the dressing rooms at any time. Teams are asked to keep the changing rooms tidy at all times.

- ❖ **MEDICAL ARRANGEMENTS** Each participating Club is encouraged to bring their own medical cover with them. The local hospital details will be posted on the main reception should they be needed.

❖ **DIRECTIONS :**

Address : Colt GAA Club, Raheen, Co.Laois

- ❖ **Google Maps:** Search for Colt GAA or else click on this link below.

<https://goo.gl/maps/wjkniS349rmq77D38>



We look forward to having you all attend from across the province of Leinster and wish each team the best of luck and an enjoyable day of Camogie.